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SURVEY ON BANKING SYSTEM USING BLOCK CHAIN TECHNOLOGY

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ABSTRACT: Increasing digital technology has revolutionized the life of people. The banking system in today’s world is open to threats of fraud and cyber-attacks. Since today’s banking system is built on centralized databases, it is easy for an attacker to penetrate in any such database which will easily compromise all the information and data of the customers of the bank. This vulnerability of today’s banking system can be reduced by re-building the banking systems on top of block chain technology, which will remove the centralized database architecture and decentralize the data over the block chain, thus reducing the threat of database being hacked. Since the transactions over the block chain technology is verified by each and every nodes of the chain, it will make the transactions more and more secure thus making the overall banking system faster and secure.

Keywords- *Cyber security, Block chain, Banking system, Cyber Attack,*

I INTRODUCTION

One of the essential issues that the banking segment is confronting today is the expansion in misrepresentation and digital assaults. Presently, the greater part of managing an account frameworks are based on a centralised database, which makes them more defenceless to digital assaults as all data is put away locally in one place. Additionally, numerous banking frameworks are obsolete and are, in this manner, more helpless against new types of digital assaults.

By building new managing an account framework over block chain innovation, the possibility for extortion and information burglary can be decreased generously as the disseminated record innovation secures records; it stores, scrambles and checks each and every piece of information in an exchange. Accordingly, should any information rupture or false movement happen, it would be made promptly evident to all gatherings who have consent to get to the exchange information on the record.

II LITERATURE SURVEY

Increasingly digital technology in the present helped many people lives. Unlike the electoral system, there are many conventional uses of paper in its implementation. The

aspect of security and transparency is a threat from still widespread election with the conventional system (offline).Block chain technology is one of solutions, because it embraces decentralized system and the entire database are owned by many users. [1]

Bit coin introduces a revolutionary decentralized consensus mechanism. However, Bit coin-derived consensus mechanisms applied to public block chain are inadequate for the deployment scenarios of budding consortium block chain. We propose a new consensus algorithm, Proof of Vote (POV).The former guarantees the separation of voting right and executive right, which enhance the independence of bulter’s role, so does the internal control system within the consortium. As for the latter, under the circumstance that at least $Nc/2+1$ commissioner are working effectively, our analysis shows that POV can guarantee the security, transaction? [2]

There is no doubt that the revolutionary concept of the block chain, which is the underlying technology behind the famous crypto currency Bitcoin and its successors, is triggering the start of a new era in the Internet and the online services. In this work, we have implemented and tested a sample e-voting application as a smart contract for the

Ethereum network using the Ethereum wallets and the Solidity language. [3]

Block chain was first introduced by Satoshi Nakamoto (a pseudonym) , who proposed a peer to-peer payment system that allows cash transactions through the Internet without relying on trust or the need for a financial institution. Block chain is secure by design, and an example of a system with a high byzantine failure tolerance. [4]

E-voting is a potential solution to the lack of interest in voting amongst the young tech savvy population. For e-voting to become more open, transparent, and independently auditable, a potential solution would be base it on block chain technology. Block chain technology has a lot of promise; however, in its current state it might not reach its full potential. [5]

III RELATED WORK

Satoshi Nakamoto Bitcoin, “A Peer-to-Peer Electronic Cash System”

A purely peer-to-peer version of electronic cash would allow online payments to be sent directly from one party to another without going through a financial institution. Digital signatures provide part of the solution, but the main benefits are lost if a trusted third party is still required to prevent double-spending. We propose a solution to the double-spending problem using a peer-to-peer network. The network time stamps transactions by hashing them into an ongoing chain of hash-based proof-of-work, forming a record that cannot be changed without redoing the proof-of-work. The longest chain not only serves as proof of the sequence of events witnessed, but proof that it came from the largest pool of CPU power. As long as a majority of CPU power is controlled by nodes that are not cooperating to attack the network, they'll generate the longest chain and outpace attackers. The network itself requires minimal structure. Messages are broadcast on a best effort basis, and nodes can leave and rejoin the network at will, accepting the longest proof-of-work chain as proof of what happened while they were gone.

Christopher D. Clack, “Smart Contract Templates: Foundations, Design Landscape and Research Directions”

In this position paper, we consider some foundational topics regarding smart contracts (such as terminology, automation, enforceability, and semantics) and define a smart contract as an agreement whose execution is both automatable and enforceable. We explore a simple semantic framework for smart contracts, covering both operational and non-operational aspects. We describe templates and agreements for legally- enforceable smart contracts, based on legal documents. Building upon the Ricardian Contract triple, we identify operational parameters in the legal documents and

use these to connect legal agreements to standardised code. We also explore the design landscape, including increasing sophistication of parameters, increasing use of common standardised code, and long-term academic research. We conclude by identifying further work and sketching an initial set of requirements for a common language to support Smart Contract Templates.

Epp Maaten, “Toward Remote E-Voting: Estonian Case”

This paper gives an overview about the Estonian e-voting system. Paper discusses how the concept of e-voting system is designed to resist some of the main challenges of remote e-voting: secure voters authentication, assurance of privacy of voters, giving the possibility of re-vote, and how an e-voting system can be made comprehensible to build the public trust.

Paul Gibson, “A Review of E-Voting: The Past, Present and Future”

Electronic voting systems are those which depend on some electronic technology for their correct functionality. Many of them depend on such technology for the communication of election data. Depending on one or more communication channels in order to run elections poses many technical challenges with respect to verifiability, dependability, security, anonymity and trust. Changing the way in which people vote has many social and political implications. The role of election administrators and (independent) observers is fundamentally different when complex communications technology is involved in the process. Electronic voting has been deployed in many different types of election throughout the world for several decades.

Muhammad Ajmal Azad, “M2M-REP: Reputation of Machines in the Internet of Things”

The Internet of Things (IOT) is the integration of a large number of autonomous heterogeneous devices that report information from the physical environment to the monitoring system for analytics and meaningful decisions. The compromised machines in the IOT network may not only be used for spreading unwanted content such as spam, malware, viruses etc., but can also report incorrect information about the physical world that might have a disastrous consequence. The challenge is to design a collaborative reputation system that calculates trustworthiness of machines in the IOT- based machine-to-machine network without consuming high system resources and breaching the privacy of participants. To address the challenge of privacy preserving reputation system for the decentralized IOT environment, this paper presents a novel M2M-REP (Machine to Machine Reputation) system that computes global reputation of the machine by aggregating the encrypted local feedback provided by machines in a fully decentralized and secure way

IV PROPOSED SYSTEM

In the proposed system, the traditional architecture followed by banks which consists of a centralized database will be removed. The data will be largely distributed over the block chain which will make the banking systems decentralized. This will not only make the data ore secure but also will remove the power centralization. The transactions over the block chain will be in form of encrypted tokens which will be verified by each node on the block chain. To make any transaction valid, the nodes of the block chain will have to give the proof of the processing it has done in order to verify the transaction. That proof will be taken in terms of the amount of processing done. The above mentioned transaction system has two benefits. Firstly it will make the transactions faster by removing the intermediate processes employed in the normal transactions and secondly it will become nearly impossible for an individual to hack the system as it will require a huge amount of processing power which no one has.

IV MATHMATICAL MODEL

input: a set N of users in the network

input: a blockchain called B , b_n is the last block on the blockchain.

input: T , the deadline of voting

1. *While* $CurrentTime() < T$
2. *foreach* $n \in N$
3. $numOfVotes \leftarrow DoVote()$;
4. *foreach* $numOfVotes \in Votes$
5. $vote_{max} \leftarrow Compare(numOfVotes)$;
6. $m \leftarrow SelectMiner()$;
7. $b_{n+1} \leftarrow GetTrans(\alpha)$;
8. $B' \rightarrow AddBlock(m, B, b_n)$;
9. *Foreach* $n \in N$
10. *Broadcast*(n)

V CONCLUSION

The proposed system designed to provide a secure data and a trustworthy banking system. Block chain itself has been used in the bitcoin system known as the decentralized Bank system. By adopting block chain in the distribution of databases on banking systems one can reduce the cheating sources of database manipulation.

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